

Nintendo

GAME BOY[®] COLOR

CGB-AXHE-USA

DEER HUNTER

INTERACTIVE HUNTING EXPERIENCE

TM



VATICAL[™]
ENTERTAINMENT

INSTRUCTION BOOKLET

ONLY FOR
GAME BOY
COLOR

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TEEN (13+)

MILD ANIMATED VIOLENCE


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Thank you for purchasing DEER HUNTER™ for the Nintendo® Game Boy® COLOR System. Before starting, please read through this manual carefully, and keep this instruction booklet for future reference.

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INTRODUCTION

Welcome to Deer Hunter™, the premier deer hunting simulation for the Nintendo® Game Boy® COLOR System. Practice sighting in your rifle, shotgun or bow at the target range or out in the wild. Hunt in three scenic locations including a Colorado Alpine Meadows, an Arkansas Autumn Woodlands, and an Indiana Winter. Once you're successfully tagged a buck, showcase your prize in the Trophy Room, and head outside for more adventure!

**So what are you waiting for, grab your gear and lets go!
Good Hunting!**



GETTING STARTED

To get started with **DEER HUNTER™**, please begin with the following:

- 1. Making sure your Nintendo® Game Boy® COLOR System is turned off, plug the DEER HUNTER™ Game Pak into the Nintendo® Game Boy® COLOR System.**
 - 2. Turn on your Game Boy. In a few moments the DEER HUNTER™ Legal Screen should appear.**
- Press START until the Main Menu Screen appears.**



MAIN MENU

On the Main Menu Screen you can select from a variety of options. These include the following:

New Hunt

Selecting this option starts a new hunt and displays the Map Screen.



Options

Selecting this option allows you to choose your weapon as well as a variety of hunting equipment.

Trophy

This option displays the Trophy Screen where you can view your prize winning bucks.

Location

This option allows you to choose your hunting environment.

You may select one of these options with the following controls:

- Using the Control Pad, move the on-screen highlight to the desired option.
- Press the A Button to select the highlighted option.

PREPARING FOR THE HUNT

On the Options Screen, you can choose from the following hunting equipment:

→ **Cover Scent** Use a cover scent to mask your human odor. By using the cover scent, it is less likely that you will be noticed by the deer

→ **Tree Stand** With a tree stand, the deer are less likely to see the hunter. However, the tree stand can get in the way when turning around to aim at the deer



→ **Attractant Scent**
Use doe scent to attract the big bucks

→ **Weapon** choose from rifle, shotgun, or bow

PREPARING FOR THE HUNT

To enable any of this equipment, simply do the following:

- Press UP on the Control Pad to highlight the equipment options.
- Press RIGHT on the Control Pad to view the next piece of hunting equipment.
- Press LEFT on the Control Pad to view the previous piece of hunting equipment.
- Press the A Button to enable the desired piece of equipment.



PREPARING FOR THE HUNT

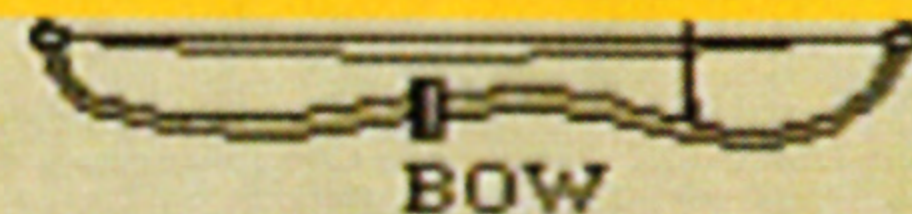
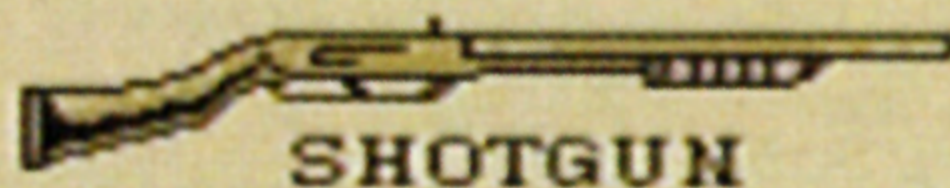
On this screen you can also choose from the following weapons:

- **Rifle** - This .270 caliber rifle has a longer range than the shotgun, but you must be more accurate with your round. It is also very loud and will scare off any deer when shot.
- **Shotgun** - This sturdy 12 gauge shotgun has a shorter range than the rifle but can fire up to 4 shots before reloading.
- **Bow** - This compound bow has the shortest range of all the weapons but is extremely silent.

To select a weapon, simply do the following:

- Press **DOWN** on the Control Pad to highlight the weapon options.
- Press **RIGHT** on the Control Pad to view the next hunting weapon.
- Press **LEFT** on the Control Pad to view the previous hunting weapon.

Pressing **START** will return you to the Main Option Screen and lock-in the displayed settings.



HUNTING LOCATIONS

The Locations Screen allows you to choose your hunting location. On this screen you have the ability to select from the following locations:



Colorado Alpine Meadows - A thick pine tree valley populated with a large number of bucks.



Arkansas Autumn Woodlands - A beautiful fall setting for hunting.



Target Range - A practice location for shooting the rifle, shotgun, or bow.



Indiana Winter - An area spotted with barren trees and many big bucks.



To select one of these locations, simply do the following:

- Press **RIGHT** on the Control Pad to highlight the next hunting location.
- Press **LEFT** on the Control Pad to highlight the previous hunting location.

Pressing **START** will return you to the Main Menu Screen and lock-in the displayed settings.

MAP VIEW

The Map Screen represents an overall top view of your hunting area. Your current location is represented by a red cross-hair icon. The circle surrounding the cross-hair represents the maximum range that you'll be able to spot a deer in the Hunting View. The location you wish to move to is represented by an orange cross-hair icon.



→ red cross-hair icon
→ orange cross-hair icon

→ deer information area

To move within the map, simply do the following: Using the Control Pad, move orange cross-hair icon to the new desired location.

- Press the A Button to move your red cross-hair icon to the new location.
- Once you have arrived at your new location, press the A Button to display the Hunting Screen.

MAP VIEW

Once you have arrived at a new map location, you may view signs of recent deer activity. This information will be viewed in the lower portion of the screen.

The following information may be seen:

Deer Droppings - Indicates that a deer has traveled past this point recently.

•**Deer Rubbings** - Indicates marks on the area's trees where a buck has recently rubbed its antlers.

•**Deer Scrapes** - Ground areas where a deer has recently scraped up dirt and grass.

•**Deer Bedding Areas** - An area where a deer has slept recently.

Pressing START at any time will return you to the Main Menu Screen.



HUNTING VIEW

Viewing the Environment

- It is on the Hunting Screen that you actually hunt for bucks. To look around the scene in a 360 degree panoramic view, simply do the following:
- Press **RIGHT** on the Control Pad to scroll the hunting environment to the right.
- Press **LEFT** on the Control Pad to scroll the hunting environment to the left.

**View
Left**



**View
Right**

HUNTING VIEW

The Map Screen represents an overall top view of your hunting area. Your current location is represented by a red cross-hair icon. The circle surrounding the cross-hair represents the maximum range that you'll be able to

Map View Button

This button will take you back to the Map Screen allowing you to choose a new hunting location.

Deer Call

The deer call is used to attract other deer. It can attract the large bucks when used properly.



Weapon

This icon raises and lowers your selected weapon.

Binoculars

You can select the binoculars to see much farther.

Deer Antler Rattle

The deer antler rattle makes the sounds of bucks hitting their antlers together. This attracts other bucks when used properly.

HUNTING VIEW

Selecting an Item



→ **Status Area**

To select an item in the Status Area, simply do the following:

- **Press and hold down the B Button.**
- **With the B Button held, press RIGHT and LEFT on the Control Pad to highlight the Status Area icons.**

With the desired item highlighted, press the A Button to use it.

In the case of the binoculars, press the A Button once again to exit the binocular mode and return to the Hunting Screen.



→ **binocular mode**

TROPHY ROOM

It is on the Trophy Screen that you can view your prized bucks. To view all of your kills, simply do the following:

Press RIGHT on the Control Pad to view the next buck.

Press LEFT on the Control Pad to view the previous buck.

Press START to return to the Main Menu Screen.

**Previous
Buck**



**Next
Buck**

CREDITS



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WIZARD *Works*[®]



PLAYER'S NOTES

[illegible]



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